



## Draft/Pending Approval - 2025 USTA PIEDMONT LEAGUE REGULATIONS

USTA Adult League • USTA Mixed Doubles • Southern Combo Doubles • Southern Tri-Level • NCTA Singles Leagues

Play is governed by THE RULES OF TENNIS in **The Friend at Court**, **The Code**, the USTA League Tennis National Regulations, STA Regulations and NCTA Regulations.

The Piedmont NC Local League Regulations are subject to the governing bodies of the United States Tennis Association (USTA), Southern Tennis Association (STA), North Carolina Tennis Association (NCTA), and the local Piedmont NC CTA (currently known as GRETA, Guilford Regional Tennis Association). Only the Piedmont Local League Coordinator, in conjunction with the NC Director of Adult Leagues, shall have the authority to interpret these regulations.

- Refer to the USTA League National, Southern and NC Regulations to review summary of the major regulation changes for 2025.
- Changes highlighted in **yellow** in these regulations are changes made at the local, state, section and/or national level.

### League Fee and USTA Membership

- Local Piedmont League fees are \$23.00 (plus \$3.15 non-refundable Tennislink registration processing fee = \$26.15) unless otherwise designated.
- All players must be current members of the USTA through the respective league seasons.
- Renewals are not allowed during the local league season.
- If the player’s team progresses to a championship, the player’s membership must be current through the championship.
- Tennislink will be used to register teams online, view schedules, report scores and view results and standings.

### Refunds

- [Click here](#) for GRETA Piedmont League Refund Policy.

### Number of Players

League	Season	Minimum Number	Maximum Number
USTA League 18 & over (3.0, 3.5, 4.0, 4.5)	Winter/Spring	6	15
USTA League 18 & over (2.5, 5.0, 5.5)	Winter/Spring	5	15
<b>USTA League 40 &amp; over (3.0, 3.5, 4.0, 4.5)</b>	<b>Winter/Spring</b>	<b>9</b>	<b>17</b>
USTA League 40 & over (2.5 women, 5.0)	Winter/Spring	6	15
USTA League 55 & over	Winter/Spring	6	17
USTA League 65 & over	Winter/Spring	6	17
USTA League Mixed Doubles (All)	Spring/Summer	6*	15
USTA NC Singles League (All)	Spring/Summer	3	9
USTA Southern Tri-Level Leagues (All)	Spring/Summer	6*	15
USTA Southern Combo Doubles League (All)	Summer/Fall	6*	15

\*Those 6 players must be able to combine to form 3 eligible doubles team.

### Number of Teams

- A local league shall consist of a minimum of 2 teams at a specific level of competition. Advancement to a State Championship is not permitted if this requirement is not met, except for the following:

LEAGUE	Levels permitted to advance to State Championships if they are the only local team
USTA League Adult	18 & over 2.5 (Men) and 5.5 40 & over 2.5 and 5.0 All 65 & over teams
USTA League Mixed Doubles	All 55 & over and 65 & Over teams
Southern Combo Doubles	All 55 & over and 65 & Over teams, 18 & over 2.5, 5.5, and 9.5 teams, 40 & Over 5.5 and 9.5 teams
NCTA Singles	All Levels
Southern Tri-Level	All Levels

### **National Tennis Rating Program (NTRP)**

- The NTRP is the official system of rating levels of competition in these leagues.
- A player under age 60 with a 2022, 2023 or 2024 computer rating must use that rating or above to participate in these programs. A player aged 60 or above with a 2023 or 2024 computer rating must use that rating or above to participate in these leagues.
- Players who do not have a valid NTRP rating or have never had an NTRP rating are required to self-rate according to the NTRP Guidelines.
- Mixed Exclusive (M) ratings are only valid for future Mixed Doubles play. In the USTA League Mixed Division, an NTRP level will be calculated for participants who play in that Division. Year-end Mixed Exclusive ratings will be based on the final dynamic rating generated from local league and championship level competition. If a player has a valid computer (C) rating from a previous year, then a player will not receive a Mixed Exclusive rating.
- All National Championship advancing Mixed Dynamic League divisions will enforce the NTRP Dynamic Disqualification procedures in accordance with the USTA League Regulation.
- The process in which a NTRP Dynamic Disqualification occurs in the Mixed 18 & over and Mixed 40 & over National Championships Advancing League Division is the same as the current process in the Adult Leagues that advance to the Championships. However, strikes earned in mixed doubles, will not be combined with strikes earned in adult leagues.
- If a player is already registered for a team and the player self-rates, as required, to register for another league and receives a higher rating, they can continue to play at the lower rating on which they have previously registered.
- Matches played in these leagues may be used in the calculation of NTRP ratings as follows:

USTA League		
USTA Adult League	18 & over, 40 & over, 55 & over, 65 & over	Always
	18 & over 5.5 and 40 & over 2.5 women and 5.0	Never
USTA Mixed Doubles League	18 & over and 40 & over	Only when player does not play USTA Adult 18 & over, 40 & over, 55 & over or 65 & over and Tri-Level and does not have a previous year end C rating.
	55 & over and 65 & over	Never
USTA NC Singles League	All age groups	Never
USTA Southern Tri-Level League	All age groups	Always
USTA Southern Combo Doubles League	All age groups	Never

- Players may compete on more than one team except if the teams are on the same level, in the same age division and in the same local league.
- Players may participate in only one NTRP level above the player's current NTRP level. (ex: a 3.5 player can play up on a 4.0 team but cannot play up on a 4.5 team). A player may not play on a team that is below their NTRP level. The exception to this regulation would be Southern Combo Doubles (*see Combo NTRP requirements*).
- USTA Adult League: When using straight NTRP levels, a player cannot have an NTRP rating higher than the NTRP level in which the player is competing.
  - 10.0 Mixed 18 & over minimum NTRP = 4.5 and the NTRP rating difference between partners shall not exceed 1.0. The combined ratings may not exceed 10.0 on any court.
  - 9.0 55 & Over teams may consist of 4.0's, 4.5's and 5.0's. A 4.5 or 5.0 may pair with a 4.0, or two 4.5's may play together. No pairs may be more than 1 pt. apart in ratings, and their combined ratings may not exceed 9.0 on any court. The 5.0's may play on any of the three courts. There is no limit to how many 5.0's may be on the roster of a 9.0 team.
- **40% Rule (USTA Adult League)**
  - If a level of USTA League Adult 18 & over, 40 & over or 55 & over consists of only two teams in a level of play, each team must maintain its roster with at least 40% of its players at the designated NTRP level of play.
  - This rule does NOT apply to the Adult 55 & Over 9.0 leagues.
- The minimum rating a player may have on a 9.0 team is 4.0.
- The minimum number of players must be able to combine to form a valid match.

**NTRP Level of Play\***

League	Age Group	NTRP Offered Locally
USTA Adult League	18 & over	2.5, 3.0, 3.5, 4.0, 4.5, 5.0, 5.5
	40 & over	2.5 women, 3.0, 3.5, 4.0, 4.5, 5.0
	55 & over	3.0, 3.5, 4.0, 9.0
	65 & over	3.0, 3.5, 4.0
USTA Mixed Doubles League	18 & over	3.0, 3.5, 4.0, 4.5, 10.0 combined
	40 & over	3.0, 3.5, 4.0, 4.5
	55 & over	3.0, 3.5, 4.0, 4.5
	65 & over	3.0, 3.5, 4.0
USTA NC Singles League	18 & over	3.0, 3.5, 4.0, 4.5, 5.0
	40 & over	3.0, 3.5, 4.0, 4.5
	55 & over	3.0, 3.5, 4.0
USTA Southern Tri-Level League	18 & over	3.5/3.0/2.5 (women) - 4.0/3.5/3.0 - 4.5/4.0/3.5 - 5.0/4.5/4.0
	40 & over	3.5/3.0/2.5 (women) - 4.0/3.5/3.0 - 4.5/4.0/3.5 - 5.0/4.5/4.0
	55 & over	4.0/3.5/3.0 - 4.5/4.0/3.5
USTA Southern Combo Doubles League	18 & over	5.0 (women), 5.5, 6.5, 7.5, 8.5, 9.5
	40 & over	5.5, 6.5, 7.5, 8.5, 9.5
	55 & over	6.5, 7.5, 8.5
	65 & over	6.5, 7.5, 8.5

\*When using straight NTRP levels, a player cannot have an NTRP rating higher than the NTRP level in which the player is competing.

**Teams Advancing Directly to State Championships**

• **Registration:**

- All teams are required to have their TennisLink rosters finalized with the minimum number of eligible players registered by the deadline provided below. No players can be added to the TennisLink roster once the deadline has passed.
  - Teams losing a player to NTRP promotion may be provided an exception to allow for adding a player to their roster if it is later than the date in the chart below. The player may not be a self-rated player.

LEAGUE	Deadline to add a team advancing directly to State Championship and have roster finalized
Adult Spring League	April 15
Mixed	July 15
Southern Tri-Level	July 15
NCTA Singles	August 15
Southern Combo	September 15

• **Eligibility:**

- Teams that advance directly to a State Championship must maintain their rosters with at least **40% of players** at the designated NTRP level of play. Leagues and levels that utilize combined ratings, (for example Combo Doubles, and Tri-Level League teams) are excluded.
- A minimum of 51% of players registered on a direct advancing team must be residents of the local league area that the team is representing for the team to be considered eligible. For example, a roster of 15 players must have a minimum of 8 players residing within the league boundaries. **(The local league boundary is defined by the home address zip code listed on players Tennislink account.)**

**Player Eligibility**

- **All players must be registered on TennisLink prior to playing their first match.**
- **If a non-registered player participates in a match, that match will be considered a forfeit.**
- The Local League Coordinator has the authority to accept or deny participants from outside the local league.
- In USTA League Adult 55 & Over 9.0 and Mixed 18 & Over 10.0, on no individual team may the partners be separated by more than 1.0 NTRP point.

- In the Southern Combo Doubles League, players in each level cannot exceed the maximum rating allowing for that level as shown below:

Combo Combined Level	Highest Rating a Player May Have
5.0	2.5
5.5	3.0
6.5	3.5
7.5	4.0
8.5	5.0
9.5	5.5

### League Play

- Full Round Robin. Each NTRP level within a local league may play at least one full round robin competition wherein every team plays every other team. When a NTRP level consists of only two teams, each team is required to play a minimum of three team matches, which is a triple round robin. When any NTRP level consists of only three teams, each team is required to play a minimum of four team matches, which is a double full round robin. Any NTRP level may be divided into flights and each team shall play every other team in its flight. The flight winners may enter a playoff structure to establish a local league champion for that NTRP level.
- Southern authorizes the use of 2.01C(1)a, 2.01C(1)b and/or 2.01C(1)c within its local leagues.
  - 2.01C(1) Each Sectional Association may permit additional matches, selected randomly, within a flight.
  - 2.01C(1)b Each Sectional Association may permit additional cross-flight matches in which each team in one flight plays an equal number of matches in the other flight, selected randomly if not a full round robin.
- Piedmont League will play at least one full round robin and may schedule an additional partial round robin in flights.
  - Team finishing in first place in the standings will advance to either a flight playoff or directly to State Championship.
- All players will play the best of two out of three sets with a match tiebreaker (first to 10) in lieu of the third set.
  - The Coman Tiebreak Procedure will be used when playing the set and match tiebreakers in local play.
- The Local League Coordinator/Administrator will determine the schedules for the season as well as playoff matches.

### Captains Responsibility

- Each captain is responsible for reviewing and understanding not only the local league regulations but also the state, sectional and national regulations. In addition, captains shall direct their players to the website where these regulations are posted online on the Captains/Player Resources page on [www.GRETANC.com](http://www.GRETANC.com).
- The captain shall follow all Match Procedures as well as procedures listed under Inclement Weather.
- It is the responsibility of the captain to ensure there are enough committed players registered on the team to field full lineups for all scheduled matches; and serve as the liaison for the team/teammates to maintain communications with the League Coordinator and Administrator.
- It is the responsibility of the captain to confirm dates, times and match locations scheduled on TennisLink.
- Each team must have an acting captain present at every match.

### Court Usage and Staggered Matches

- Host facilities must be within the Guilford Regional Tennis Association (GRETA) Piedmont League coverage area (as determined by USTA NC).
- Tennis courts eligible for USTA Southern sanctioned competition, including, junior and adult tournaments and league must contain only lines prescribed by the ITF Rules of Tennis, as set out in the USTA Handbook of Tennis Rules and Regulations (**i.e. courts with Pickleball lines may not be used**).
- Staggered match times will be used as court availability **necessitates**. Captains will be notified by the Local League Coordinator in an email prior to the start of the Local League Season should a match be staggered.
- Unless captains mutually agree in writing and copy the LLC staggered matches are to be played as follows:

Match Format	First Time Slot (match start time listed in TennisLink)	Second Time Slot
2 Singles, 3 Doubles	#1 and #2 Singles and #1 Doubles	#2 Doubles and #3 Doubles
1 Singles, 2 Doubles	#1 Singles and #1 Doubles	#2 Doubles
3 Doubles/3 Singles	#1 and #2 Doubles/Singles	#3 Doubles/Singles

- Players for the 2nd time slot must be ready to play one hour after the match start time listed on TennisLink or when a scheduled court becomes available to use (whichever is later).

- The 15-minute default time does not apply to the 2nd time slot. Court will be defaulted if the player is not on site and ready to play one hour after the original match start time.
- To avoid misunderstandings, if both captains agree to change the order the players take the court, they should verify the order in an email, copy the LLC and keep a copy of the email until the season is completed.
- When teams have a staggered match and have the option to use a secondary site nearby rather than stagger both captains must mutually agree to the change, and they must contact the LLC 48 hours in advance for approval.

**Team Match and Scoring Format**

- To win a team match, a team must win a majority of the individual courts. If the match ends in a tie (i.e. 1 to 1 or 2 to 2), it will be broken as follows:

1	The team with the fewest sets lost (defaults are included in calculating)
2	The team with the fewest games lost (defaults are included in calculating)
3	The team with the highest game winning percentage (defaults are NOT included in calculating)
4	The winner of the #1 doubles

- Coaching is not allowed. Spectators may not assist in line calls, score disputes, or any other calls. Applaud appropriately.
- The only time a player may leave the court is to:
  - Take a bona fide restroom visit (a restroom break is permissible at any time, but preferably should take place on an odd game change-over or between sets).
  - Fix an item of clothing necessary to play (you may not leave the court to get a racquet).
  - Get water (please plan and take water with you before the match begins).
- Cell Phones should be silenced during league play. A player whose phone rings while a point is in progress will be warned that if it happens again, the opponent can claim the point. It is legal to play a let if the ringing of the phone interferes with the play; however, the owner of the phone may not claim a let.
- To receive a win by default, the non-defaulting team must have a player present and ready to play.
- No unattended (by an adult) children should be brought to the tennis courts. No children are ever allowed on the courts during play. Violations may result in a default.

**Rescheduling:**

- In support of local play opportunity, and to avoid team defaults, if both captains agree in advance, they may reschedule a match that conflicts with a holiday or for any other reason, provided the match is completed and scores are entered in TennisLink before or by the original match date.
- Once a day, time, and location for a makeup/rescheduled match have been agreed upon by the parties involved, that match may not be postponed, for any reason other than inclement weather.
- Captains are responsible for canceling the originally scheduled courts and for reserving courts for the rescheduled time.

**Match Procedures:**

- Match schedules are posted online in Tennislink.
- **The team designated as “home” will supply new balls.** Team designated as “home” will be indicated on each team’s schedule. Balls for each match shall be of standard size (either regular/clay or extra-duty) USTA Approved balls.
- Warm-ups begin at the match start time and are limited to 10 minutes including serves. However, if all players are present and match courts are available, the warm-up may start sooner. If a player arrives after the match start time but before the 15-minute default time, player(s) is entitled to 5 minutes for warm-up. Players should enter the court ready to begin warm-up and match play.
- A team’s lineup **does not** have to be listed in order of strength, except in Tri-Level Leagues, where the highest NTRP level must play on the #1 court, the 2<sup>nd</sup> highest NTRP level must play on the #2 court and the lowest NTRP level must play on the #3 court. Example: in the 3.5/3.0/2.5 leagues, the 3.5 rated players play on the #1 court, the 3.0 players play on the #2 court and the 2.5 players on the #3 court.

**Default Procedures:**

- The default time is 15-minutes. Captains are NOT to waive this rule and are responsible for following these procedures.
- If a player has not arrived at the **start of the match** (the scheduled match time) the captains should synchronize their watches and time the forfeit.
- The start of the team match is defined as the scheduled time. (The clock may not begin until a court is available for the team’s first match.)
- The default time should be announced to all players by the captains at the beginning of the team match.
- If a player does not arrive on the court, ready to play, within the 15-minute default time, the match is a default and should be declared as such by the players or captain if available.

- The court assigned for this match may be used but should be made available for the next scheduled match (i.e. 6:00pm match = forfeit, court must be made available for the 7:30pm match to follow).

#### **Exchanging Lineups:**

- The team captain for each team shall exchange their team line-up simultaneously, at the scheduled match time, or at any time prior to the default time. At the scheduled match time, if a player is not on site, the captains have 3 options to proceed with the scorecard lineup exchange:
  1. Wait until the missing player is on site and ready to play (prior to the 15-minute default time), exchange scorecards and play the match. At the default time, if the player is still not on site and ready to play, the missing player would be moved to a default-able court (see chart below: Courts to be Defaulted First), scorecards would then be exchanged, and play would begin. OR
  2. Captains can agree to exchange scorecards and begin play with the lineups as-is. Default rules will apply (See National Reg 2.03K and Q&A). OR
  3. Substitute a missing player with an eligible player that is on site and ready to play but is not listed on the original scorecard. Substitutions must be made prior to the 15-minute default time and can only be exchanged for the missing player in the original lineup.
- Once scorecards have been exchanged, no substitutions may be made except in accordance with the following USTA rule:
  - Prior to the start of an individual match, if injury to, illness, disqualification or no-show of a player occurs, the affected team may substitute a player who is immediately ready to play and not listed on the scorecard and may adjust their lineup at the affected position only. The substituted player is entitled to a 5-minute warm up. If no substitution is made within the 15-minute default period, the default will be awarded at that position.

#### **Completing the Match:**

- After the start of an individual match, if injury to or illness to a player occurs and no substitution is made, the opponents will be awarded retirement for that match only.
- Captains/players are strongly advised to confirm scores with one another at the conclusion of the match to avoid confusion with incorrect score entry.
- One team captain will report scores online (this may be either captain), the other captain is to confirm the scores.
- Scores must be posted and verified within 48 hours of the completion of the match, or the LLC has the right to default both teams. Players are strongly advised to confirm scores and player full names with one another at the conclusion of the match to avoid confusion with incorrect score entry. To request a score correction, captains must contact the LLC and provide the following: 1) Match number 2) correction to be made and 3) include the opposing captain on the email request to confirm teams agree.
- One team captain will report scores online (this may be either captain), the other captain is to confirm the scores.
- TennisLink will automatically confirm posted scores that have not been verified within 48 hours of the match.
- **Disputes on entered match scores must be made before that team's next scheduled match.**
  - **If disputing a match score entry, captains need to email LLC with the information they are disputing.**

#### **Team Defaults**

- If a team defaults one entire team match during round robin play, then all matches the defaulting team played will be null and void when determining standings if it has been determined by the local league coordinator that the defaults have affected the local league standings as far as team advancement to State Championships. However, if all teams in contention for the advancement have played the defaulting team in good faith, those matches stand as played.
- A team must be able to field enough courts to win the match (Field 3 courts for a 5-court match: field 2 courts for a 3-court match). If a team fails to do so, the entire match (all courts) will be deemed defaulted.
- Entering Defaults: Do not record a score 6-0, 6-0 for defaults, write only DEF on scorecard.
  - When entering scores on TennisLink, use the pull-down menu and select 'Default'. The system will automatically record the appropriate score.
- When the combination of individual match defaults given by the two teams in the team match results, or would result, in a situation where majority of the individual matches would not be played (not a "valid" team match):
  - The first course of action would be for both captains to agree on what individual matches, based on the number of players present, or to be present, could be played to constitute a valid team match. Once that is determined, both captains will re-exchange scorecards.

- If both captains cannot come to an agreement on what lines will be played to constitute a valid team match, based on the number of players present, or to be present, then the following individual matches will be assigned in sequential order to be played:

Match Format	Courts to be Defaulted First	Player Min for each team for Valid Match
2 Singles, 3 Doubles	If missing 1 player; #2 Singles or #3 Doubles If missing 2 players; #1 Singles and #2 Singles or #2 Doubles and #3 Doubles If missing 3 players; #2 Singles and #3 Doubles or #2 Doubles and #3 Doubles If missing 4 players; #2 Doubles and #3 Doubles	4
1 Singles, 4 Doubles (playoff)	If missing 1 player; #1 Singles or #4 Doubles If missing 2 players; #4 Doubles If missing 3 players; #1 Singles and #4 Doubles or # 3 and #4 Doubles If missing 4 players; #3 and #4 Doubles	5
1 Singles, 2 Doubles	If missing 1 player; #1 Singles or #2 Doubles If missing 2 players; #2 Doubles	3
3 Doubles	#3 Doubles (if missing 1 or 2 players)	4
3 Singles	#3 Singles	2

- If these procedures are not followed and the resulting scorecard shows an invalid team match, both teams may be charged a full team default.
- By joining the GRETA Piedmont League, a team is making a commitment to play every match. If a team shows up without the minimum number of players required for a team match to be valid based on the number of players present, or to be present, it will be a full team default in favor of the opponents. Please refer to the National Regulation 2.01C(2) on Scoring of Team Defaults.
  - **1 Team Default:** At the end of the season, standing will be evaluated to see if the full team default influenced the final standings. If the final standings were affected, all the matches of the defaulting team will be removed from the standings (only the effected round, if more than one round robin) and the final standings will be recalculated. If neither team in contention received a full team default, the standings will stand. The defaulting team may be subject to a grievance. A defaulting team cannot benefit from their full team default.
  - **2 Team Defaults:** If a team defaults 2 full team matches, all their matches played or to be played **may** be ruled null and void. Matches played will count for NTRP ratings and advancement purposes but will not be used to determine the final standings. The defaulting team may be subject to a grievance.

#### Determining Final Standings

- All matches must be completed by the last day of the local season or by the date designated by the Local League Coordinator/Administrator before local playoffs for results to count toward advancement.
- If multiple flights in an NTRP level exist, 1 team from each flight will advance to a playoff to determine the winner of that level. This rule does not prohibit a playoff for single flight leagues.
- At the end of Local League Play should teams finish with a tie, the following will be used to determine the winner:
  - a. In ROUND ROBIN PLAY, if the season ends with a tie for first place, the tie shall be broken according to the following tiebreakers, unless otherwise specified in local league regulations:

1	Individual matches: Winner of the most individual matches (courts)
2	Head-to-Head: Winner of head-to-head match
3	Sets: Loser of the fewest number of sets
4	Games: Loser of the fewest number of games
5	Game Winning Percentage: Total games won divided by total games played.

- b. If at the end of local play, it is determined that teams have not played an equal number of team matches due to a team default, the following tiebreaker procedure will determine advancing teams from the affected flight:

1	Team with the least number of TEAM LOSSES
2	Team with the least number of ACTUAL INDIVIDUAL LOSSES divided by the number of POSSIBLE INDIVIDUAL LOSSES
3	Team with the least number of ACTUAL SETS LOST divided by the number of POSSIBLE SETS lost.
4	Team with the number of ACTUAL GAMES LOST divided by the number of POSSIBLE GAMES lost.

- Where flights are used, for any level, at least the top team from each flight will play each other to determine the winner to advance to State Championships.

## League Championships

- If a team has 4 or more players (3 for Tri-Level and Singles League matches) who are playing or working at a League Championship at either the North Carolina State, Southern Section or National Levels and have a team match in conflict of these events then they can reschedule the match either by playing before the scheduled date or within 2 weeks after the scheduled match (as long as the makeup match occurs within the league season dates **and prior to any scheduled local playoffs for that flight**). They must notify the other team captain and the LLC of the conflict **no later than one week** before the scheduled match and work with both parties to reschedule the match within the above-mentioned timeframe. If a team has 4 or more players with a Piedmont local playoff match in conflict with the championships, the playoff match may only be rescheduled if the players are competing at the state, section or national level representing a Piedmont team.

## Inclement Weather

- If it is raining or the weather is questionable, **do not assume the match is cancelled**. Your team must show up ready to play unless play has been cancelled in advance by the facility. Team captains may call match sites one hour in advance for this information.
- When teams have assembled to play, and weather and/or courts are questionable, or the match is interrupted by inclement weather, teams are required to wait 30 minutes past the originally scheduled match time, unless both teams agree to wait longer, or the site staff declares the courts unplayable. Do not assume the match is cancelled.
- If the start of a team match is cancelled due to inclement weather (first point of the team match not played) any defaults awarded in advance or at the time lineups were exchanged are null and void.
- In the event inclement weather occurs after the team match has begun (at least one point played in one individual match);
  - Completed individual matches stand as played
  - Points awarded for defaults given at the time the original written lineup was exchanged are considered completed matches
  - Incomplete matches that were in progress (first point played and beyond) must be resumed by the same players in the same positions (ad and deuce), same side of net, same set, game and point score, and at the same site, (unless players have mutually agreed to play elsewhere).
  - For individual matches that have not yet begun, any player who is not involved in a match that was in progress or a default may sub in for the make-up match.
- Players must contact each other to schedule their individual matches and confirm make-up match date, time and location when courts are being scheduled individually.
- If a date, time and location have been determined for a team match (or individual court), rescheduled due to inclement weather or another **approved** circumstance, i.e. State Championship conflict, the match can only be suspended again due to inclement weather. Any team that cannot make the rescheduled match time will default any affected courts.
- **Incomplete or postponed matches MUST be made up within 14 days of the original match date.**
  - If captains cannot agree on a make-up day, the 14<sup>th</sup> day will be the default mandatory match date. If there is inclement weather on the 14<sup>th</sup> day, the match will be played on the 15<sup>th</sup> day or the next subsequent day as weather and court conditions permit.
  - Teams are expected to make every effort to arrange to play rained out matches by the mandatory match default date, including matches in progress.
  - In accordance with regulations for score entry, when matches are played on the mandatory match date, scores must be entered within 48 hours of that match time. If captains mutually agree for players to play the match after the mandatory match date and within the 48-hour match score entry deadline, the provision for making up rained out matches will NOT apply. The deadline to enter scores 48 hours after matches to be played on the mandatory match date (or the official rain date for the mandatory match) stand.
  - BOTH teams must agree upon indoor play and court fees are applicable.

## Promoted Players

- If a self-rated player is promoted from a level of play, all matches by that individual player (in the level that the player is being promoted from) shall stand. All players who have computer rated appeals (A) or Dynamic/Disqualified Ratings (D) who are subject to promotion, will not be subject to match reversal if promoted. Players not promoted by the conclusion of local league round robin play will be eligible to compete in the entire local playoff. Dynamic ratings will be calculated at the end of the local playoff to inform any promoted players that they may not advance to the state championships. Points earned by the promoted players in the local playoffs will stand.
- A promoted player during local league play may request moving to another team providing there is a team available and time permits. If that team is full, the promoted player may request a waiver regarding number of players on a roster. The NC Director of Adult League Tennis must approve this waiver.



- Teams losing a player to NTRP Promotion may be provided an exception to allow for adding a player to their roster in the following cases:
  - If registration has closed
  - Their team had the maximum number of players allowed on the roster
  - The player may not be a self-rated player

**Advancing to Local Championships (Playoffs) and State Championships**

- Local playoff matches **do not** count toward qualifying players for minimum required matches played to be eligible for State Championships.
- When scheduling local league playoffs, there will be NO special consideration for players on multiple teams. Additionally, no consideration will be made for players in other USTA league events where they are NOT representing the Piedmont League.
- Players must play in the minimum number of regular season matches to be eligible to advance to Local Championship (playoffs) and State Championships (players on teams advancing directly to the State Championships, are exempt from the following):

League	Season	Minimum Required Matches Played Locally	# of Defaults that may count as a match played locally
USTA Adult 18 & over, 40 & over, 55 & over	Winter/Spring	2	1
USTA Adult 18 & over 2.5 men and 5.5, 40 & over 2.5 women and 5.0 and 65 & over	Winter/Spring	1	1
USTA League Mixed Doubles 18 & over, 40 & over	Spring/Summer	2	1
USTA League Mixed Doubles 55 & over	Spring/Summer	1	1
USTA League Mixed Doubles 65 & over	Spring/Summer	1	1
USTA NC Singles League	Spring/Summer	1	1
USTA Southern Tri-Level Leagues	Spring/Summer	1	1
USTA Southern Combo Doubles League	Summer/Fall	1	1

**Grievance**

- There is a \$100 Filing Fee for any grievance filed in the Piedmont League. This fee, payable via GRETA PayPal account must be submitted at the same time the Grievance Complaint is given to the Local League Coordinator. If the Grievance Complaint is upheld through the entire process (including the Appeal Process), the fee will be refunded. If points are awarded to the party filing the grievance no refund will be offered. Any filing fee retained by GRETA will be donated to a charitable program supported by GRETA.
- NTRP Grievances:
  - It is noted that the Local League Coordinator does not handle NTRP grievances. **NTRP grievances** should be forwarded to the State League Coordinator at [allison@nctennis.com](mailto:allison@nctennis.com)
  - Players are alerted that omission of information regarding a player's tennis history may subject the player, the captain and/or others who condoned inaccurate self-rating to sanctions and/or disqualification.
  - The procedures for filing a grievance are outlined in the 2025 USTA League National Regulations.

**Waiver of Claims**

- Players participating in the USTA Leagues acknowledge the risks associated with playing competitive tennis, accept those risks voluntarily, and in consideration of their acceptance in the program, assume all risk for bodily injury and illness, waive all claims for illness, injury and property damage, and release and hold harmless the USTA, GRETA, Local League Coordinators/Administrators and the host facility, their officials, employees, and agents with respect to any injury, illness or loss caused by negligence or otherwise to the fullest extent permitted by law.

**Committees**

- The GRETA Piedmont Leagues are advised and guided by the Adult Tennis Committee made up of local league players.
- The GRETA Piedmont League Grievance and Appeals Committees are formed as needed thru a pool of committee members.

**League Contacts:**

- Local League Coordinator can be reached at [susan@gretanc.com](mailto:susan@gretanc.com)
- Local League Administrator can be reached at [shannon@gretanc.com](mailto:shannon@gretanc.com)

*If a certain regulation is not listed in the 2025 Piedmont League Regulations, it will be defaulted to the USTA North Carolina League Tennis Regulations, Southern Regulations and/or USTA National Regulations.*